

# A Parallelized Elliptic Curve Multiplication and its Resistance Against Side-channel Attacks\*

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A faster multiplication algorithm resistant against the SCA on both parallel and single computations

Parallelized computation

- ▣ parallelization of an ECADD and an ECDBL

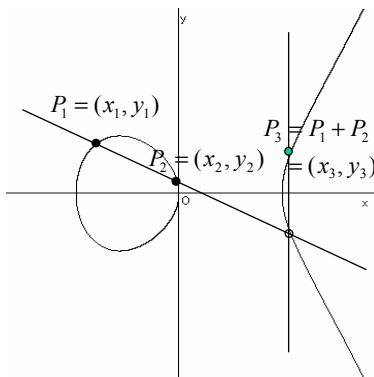
New addition chain and addition formula

- ▣  $\mathcal{X}$ -coordinate-only method
- ▣  $(m, m+1)$ -method

Resistance against the side-channel attacks (SCA)

# Elliptic Curves

$E / GF(p) : y^2 = x^3 + ax + b$  (Weierstrass form of an elliptic curve)



$$y^2 = x^3 - x$$

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**Addition  
(ECADD)**

$$x_3 = \left( \frac{y_1 - y_2}{x_1 - x_2} \right)^2 - x_1 - x_2$$

$$y_3 = \left( \frac{y_1 - y_2}{x_1 - x_2} \right) (x_1 - x_3) - y_1$$

**Doubling  
(ECDBL)**

$$x_4 = \left( \frac{3x_1^2 + a}{2y_1} \right)^2 - 2x_1$$

$$y_4 = \left( \frac{3x_1^2 + a}{2y_1} \right) (x_1 - x_4) - y_1$$

# Scalar Multiplication

To compute  $d \times P = \underbrace{P + P + \dots + P}_{d \text{ times}}$

- Necessary for all elliptic curve-based cryptosystems and the most time-consuming computation.
- How to compute efficiently ?

$$100 \times P = \underbrace{P + P + \dots + P}_{100}$$

99 ECADDs

$$100 \times P = 64 \times P + 32 \times P + 4 \times P$$

6 ECDBLs + 2 ECADDs

**Addition chain:** How to combine ECADD/ECDBL

**Coordinate system:** How to represent ECADD/ECDBL

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# Addition Chain

## Algorithm 1 (from the MSB)

```

Q[0] = P
for i=n-2 down to 0
  Q[0] = ECDBL(Q[0])
  if d[i]=1 then Q[0] = ECADD(Q[0],P)
return(Q[0])
    
```

$$d = 2^{n-1} + d[n-2] \times 2^{n-2} + \dots + d[1] \times 2 + d[0]$$

(binary representation of  $d$ )

## Example

$$d = 100 = 2^6 + 1 \times 2^5 + 0 \times 2^4 + 0 \times 2^3 + 1 \times 2^2 + 0 \times 2 + 0$$

$$\begin{array}{ccccccc}
 P & 2 \times P & 6 \times P & 12 \times P & 24 \times P & 50 \times P & 100 \times P \\
 & & 3 \times P & & 25 \times P & & 
 \end{array}$$

6 ECDBLs + 2 ECADDs

# Smart's Idea

N.Smart (2001)

$$E : X^3 + Y^3 + Z^3 = cXYZ \quad (\text{Hessian form of an elliptic curve})$$

ECADD  $(X_3 : Y_3 : Z_3) = (X_1 : Y_1 : Z_1) + (X_2 : Y_2 : Z_2)$

$$\begin{array}{l}
 \lambda_1 = X_2 \times Y_1 \\
 \lambda_4 = X_2 \times Z_1 \\
 s_1 = \lambda_1 \times \lambda_6 \\
 t_1 = \lambda_2 \times \lambda_5 \\
 X_3 = s_1 - t_1
 \end{array}$$

CPU1

$$\begin{array}{l}
 \lambda_2 = Y_2 \times X_1 \\
 \lambda_5 = Y_2 \times Z_1 \\
 s_2 = \lambda_2 \times \lambda_3 \\
 t_2 = \lambda_1 \times \lambda_4 \\
 Y_3 = s_2 - t_2
 \end{array}$$

CPU2

$$\begin{array}{l}
 \lambda_3 = Z_2 \times X_1 \\
 \lambda_6 = Z_2 \times Y_1 \\
 s_3 = \lambda_5 \times \lambda_4 \\
 t_3 = \lambda_6 \times \lambda_3 \\
 Z_3 = s_3 - t_3
 \end{array}$$

CPU3

Computation Time 12M  $\longrightarrow$  4M  
parallel computation with 3 CPUs

# Addition Chain Again

**Target:** to parallelize ECADD and ECDBL

■ But...

ECADD and ECDBL in Algorithm 1 cannot be parallelized

## Algorithm 1 (from the MSB)

```
Q[0] = P
for i=n-2 down to 0
  Q[0] = ECDBL(Q[0])
  if d[i]=1 then Q[0] = ECADD(Q[0],P)
return(Q[0])
```

The value of this **Q[0]** is determined after ECDBL

# Another Chain

## Algorithm 2 (from the LSB)

```
Q[0] = P, Q[1] = 0
for i=0 to n-1
  if d[i]=1 then Q[1] = ECADD(Q[0],Q[1])
  Q[0] = ECDBL(Q[0])
return(Q[1])
```

The value of this **Q[0]** is independent from ECADD

Q[0] = ECDBL(Q[0])

CPU1

if d[i]=1 then Q[1] = ECADD(Q[0],Q[1])

CPU2

■ ECADD and ECDBL in Algorithm 2 can be parallelized

# Coordinate System

## Affine coordinate system ( $\mathcal{A}$ )

$$E : y^2 = x^3 + ax + b \quad P = (x, y)$$

$$\text{ECADD: } x_3 = \left( \frac{y_1 - y_2}{x_1 - x_2} \right)^2 - x_1 - x_2, y_3 = \left( \frac{y_1 - y_2}{x_1 - x_2} \right) (x_1 - x_3) - y_1$$

$$\text{ECDBL: } x_4 = \left( \frac{3x_1^2 + a}{2y_1} \right)^2 - 2x_1, y_4 = \left( \frac{3x_1^2 + a}{2y_1} \right) (x_1 - x_4) - y_1$$

- As computing inversions is time-consuming (1I=30 ~ 50M), we want to avoid inversions.

# Coordinate System (cnt'd)

## Projective coordinate system ( $\mathcal{P}$ )

$$E : Y^2Z = X^3 + aXZ^2 + bZ^3 \quad x = \frac{X}{Z}, y = \frac{Y}{Z}$$

$$P = (X : Y : Z) \quad (X : Y : Z) = (rX : rY : rZ)$$

## Jacobian coordinate system ( $\mathcal{J}$ )

$$E : Y^2 = X^3 + aXZ^4 + bZ^6 \quad x = \frac{X}{Z^2}, y = \frac{Y}{Z^3}$$

$$P = (X : Y : Z) \quad (X : Y : Z) = (r^2X : r^3Y : rZ)$$

## Chudonovsky(-Jacobian) coordinate system ( $\mathcal{J}^c$ )

$$P = (X : Y : Z : Z^2 : Z^3)$$

## the modified Jacobian coordinate system ( $\mathcal{J}^m$ )

$$P = (X : Y : Z : aZ^4)$$

- No need to compute inversions !

# Comparison

	ECADD		ECDBL
	$Z \neq 1$	$Z = 1$	
$\mathcal{A}$	$2M+1S+1I$	N/A	$2M+2S+1I$
$\mathcal{P}$	$12M+2S$	$9M+2S$	$7M+5S$
$\mathcal{J}$	$12M+4S$	$8M+3S$	$4M+6S$
$\mathcal{J}^c$	$11M+3S$	$8M+3S$	$5M+6S$
$\mathcal{J}^m$	$13M+6S$	$9M+5S$	$4M+4S$

M: multiplication, S: squaring, I: inversion  
in the base field  $GF(p)$

# Montgomery's Idea

P.Montgomery (1987)

$E : By^2 = x^3 + Ax^2 + x$  (Montgomery form of an elliptic curve)

$$P_3 = P_1 + P_2, P_3' = P_1 - P_2, P_4 = 2P_1$$

ECADD:  $x_3 = \frac{(x_1x_2 - 1)^2}{x_3'(x_1 - x_2)^2}$   $3M+2S$

ECDBL:  $x_4 = \frac{(x_1^2 - 1)^2}{4(x_1^3 + Ax_1^2 + x_1)}$   $3M+2S$

$y$ -coordinates  
are not used

## $x$ -coordinate-only Method

### $x$ -coordinate-only method for Weierstrass form

- Also discussed by Montgomery.
- No computational advantages were not known.

- Direct translation

$$x_3 \times x_3' = \frac{(x_1 x_2 - a)^2 - 4b(x_1 + x_2)}{(x_1 - x_2)^2}, \quad x_4 = \frac{(x_1^2 - a)^2 - 8bx_1}{4(x_1^3 + ax_1 + b)}$$

- Another (additive) formula for ECADD.

$$x_3 + x_3' = \frac{2(x_1 + x_2)(x_1 x_2 + a) + 4b}{(x_1 - x_2)^2}$$

## Comparison

	ECADD		ECDBL
	$Z \neq 1$	$Z = 1$	
$\mathcal{A}$	2M+1S+1I	N/A	2M+2S+1I
$\mathcal{P}$	12M+2S	9M+2S	7M+5S
$\mathcal{J}$	12M+4S	8M+3S	4M+6S
$\mathcal{J}^c$	11M+3S	8M+3S	5M+6S
$\mathcal{J}^m$	13M+6S	9M+5S	4M+4S
$x$ (mul)	<b>9M+2S</b>	<b>8M+2S</b>	<b>6M+3S</b>
$x$ (add)	<b>10M+2S</b>	<b>8M+2S</b>	

## But...

- We need  $P'_3 = P_1 - P_2$  to compute  $P_3 = P_1 + P_2$   
So Algorithm 1/Algorithm 2 cannot be combined.

### Algorithm 3 ((m,m+1)-method)

```

Q[0] = P, Q[1] = 2*P
for i=n-2 to 0
  Q[2] = ECDBL(Q[d[i]])
  Q[1] = ECADD(Q[0],Q[1])
  Q[0] = Q[2-d[i]]
  Q[1] = Q[1+d[i]]
return(Q[0])
    
```

$$100 = (1100100)_2$$

	$P$	$2 * P$
1	$3 * P$	$4 * P$
0	$6 * P$	$7 * P$
0	$12 * P$	$13 * P$
1	$25 * P$	$26 * P$
0	$50 * P$	$51 * P$
0	$100 * P$	$101 * P$

## Another Problem...

y-recovering is needed

- We have to recover  $y_d$  to obtain the whole value of  $d \times P = (x_d, y_d)$
- Originally introduced by Agnew-Mullin-Vanstone for the binary field case.

$$100 = (1100100)_2$$

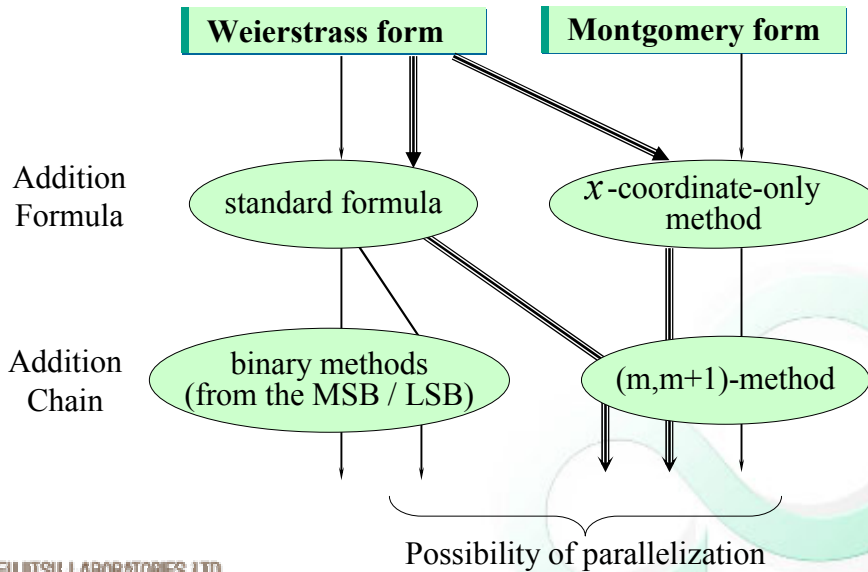
	$P$	$2 * P$
1	$3 * P$	$4 * P$
0	$6 * P$	$7 * P$
0	$12 * P$	$13 * P$
1	$25 * P$	$26 * P$
0	$50 * P$	$51 * P$
0	$100 * P$	$101 * P$
	$d \times P$	$(d+1) \times P$

y-recovering for Weierstrass form

$$y_d = \frac{y^2 + x_d^3 + ax_d + b - (x - x_d)^2(x + x_d + x_{d+1})}{2y}$$



# Survey



# Comparison (2CPU)

		In each bit	Total ( $n=160$ )	
Alg 2	$\mathcal{P}$	12M+2S	1920M+318S+1I	2204.8M
	$\mathcal{J}$	12M+4S	1922M+640S+1I	2464.0M
	$\mathcal{J}^C$	11M+3S	1762M+480S+1I	2176.0M
Alg 3	$\mathcal{P}$	12M+2S	1917M+323S+1I	2205.8M
	$\mathcal{J}$	12M+4S	1916M+643S+1I	2460.8M
	$\mathcal{J}^C$	11M+3S	1758M+484S+1I	2175.2M
	$x$ (mul)	8M+2S	1280M+321S+1I	1565.8M
	$x$ (add)	8M+2S	1280M+321S+1I	1565.8M

Assumptions: 1S=0.8M, 1I=30M

A non-parallelized method by Lim-Hwang needs 1566.4M

# Elliptic Curve Cryptosystem

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- Elliptic curve-based cryptosystem achieves higher security with smaller key-length.
- Suitable for implementing in constrained devices such as smart cards and mobile phones.
- The side-channel attacks (SCA) may be applicable if the implementation is naïve or careless.



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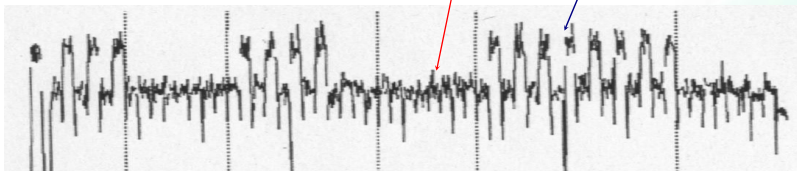
# Side-Channel Attacks

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## Algorithm 1 (from the MSB)

```
Q[0] = P
for i=n-2 down to 0
  Q[0] = ECDBL(Q[0])
  if d[i]=1 then Q[0] = ECADD(Q[0],P)
return(Q[0])
```

The time or the power to execute **ECDBL** and **ECADD** are different (side-channel information).



**SPA:** Simple Power Analysis  
**DPA:** Differential Power Analysis

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## Countermeasures against SPA

### Add-and-double-always method (Coron, 1999)

- Compute ECADD and ECDBL in each bit.

#### Algorithm 1' (from the MSB)

```
Q[0] = P
for i=n-2 down to 0
  Q[0] = ECDBL(Q[0])
  Q[1] = ECADD(Q[0],P)
  Q[0] = Q[d[i]]
return(Q[0])
```

#### Algorithm 2' (from the LSB)

```
Q[0] = P, Q[1] = 0
for i=0 to n-1
  Q[2] = ECADD(Q[0],Q[1])
  Q[0] = ECDBL(Q[0])
  Q[1] = Q[1+d[i]]
return(Q[1])
```

- Trade-off: slower computation

## Countermeasures against DPA

### Randomized parameters (Coron, 1999)

- Dummy CPU (Coron, 1999)
- Randomized Z-coordinate (Coron, 1999)

$$(X : Y : 1) \xrightarrow{\text{randomization}} (rX : rY : r)$$

- Randomized curve (Joye-Tymen, 2001)

$$y^2 = x^3 + ax + b \xrightarrow{\text{randomization}} y^2 = x^3 + r^4ax + r^6b$$

$$(x : y : 1) \xrightarrow{\text{randomization}} (r^2x : r^3y : 1)$$

# Security of Algorithm 3

## Theorem (Security against the SPA)

Algorithm 3 is as secure as Algorithm 1'2' against the SPA, if we use a computing architecture whose swapping power of two variables is negligible.

## Theorem (Security against the DPA)

Algorithm 3 with Coron's or Joye-Tymen's countermeasure is as secure as Algorithm 1'2' against the DPA.

### Algorithm 3

((m,m+1)-method)

$Q[0] = P, Q[1] = 2 * P$

for  $i=n-2$  to 0

$Q[2] = \text{ECDBL}(Q[d[i]])$

$Q[1] = \text{ECADD}(Q[0], Q[1])$

$Q[0] = Q[2-d[i]]$

$Q[1] = Q[1+d[i]]$

return( $Q[0]$ )

# Comparison (2CPU)

		In each bit	Total ( $n=160$ )	
Alg 2' / Coron	$\mathcal{P}$	12M+2S	1924M+320S+1I	2210.0M
	$\mathcal{J}$	12M+4S	1926M+642S+1I	2469.6M
	$\mathcal{J}^c$	11M+3S	1766M+482S+1I	2181.6M
Alg 3 / Coron	$x(\text{mul})$	9M+2S	1454M+325S+1I	1744.0M
	$x(\text{add})$	10M+2S	1613M+325S+1I	1903.0M
Alg 3 / JT	$\mathcal{P}$	12M+2S	1923M+325S+1I	2213.0M
	$\mathcal{J}$	12M+4S	1920M+645S+1I	2466.0M
	$\mathcal{J}^c$	11M+3S	1762M+486S+1I	2180.8M
	$x(\text{mul})$	8M+2S	1301M+328S+1I	1593.4M
	$x(\text{add})$	8M+2S	1301M+328S+1I	1593.4M

# Comparison (1CPU)

		In each bit	Total ( $n=160$ )	
Alg 1' / JT	$\mathcal{P}$	16M+7S	2553M+1116S+1I	3475.8M
	$\mathcal{J}$	12M+9S	1917M+1435S+1I	3095.0M
	$\mathcal{J}^c$	13M+9S	2076M+1435S+1I	3254.0M
Alg 2' / JT	$\mathcal{P}$	19M+7S	3049M+1123S+1I	3977.4M
	$\mathcal{J}$	16M+10S	2569M+1604S+1I	3882.2M
	$\mathcal{J}^c$	16M+9S	2569M+1444S+1I	3754.2M
Alg 3 / Coron	$x$ (mul)	15M+5S	2408M+802S+1I	3079.6M
	$x$ (add)	16M+5S	2567M+802S+1I	3238.6M
Alg 3 / JT	$\mathcal{P}$	19M+7S	3036M+1120S+1I	3962.0M
	$\mathcal{J}$	16M+10S	2556M+1599S+1I	3865.2M
	$\mathcal{J}^c$	16M+9S	2557M+1597S+1I	3739.0M
	$x$ (mul)	14M+5S	2255M+805S+1I	2929.0M
	$x$ (add)	14M+5S	2255M+805S+1I	2929.0M

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(Improved: 2641.8M)

## Summary

A faster multiplication algorithm resistant against the SCA on both parallel and single computations

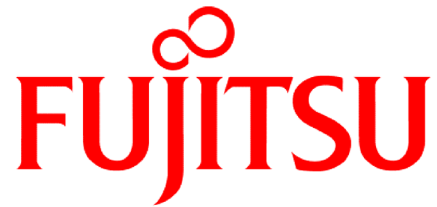
Parallelized computation

- parallelization of an ECADD and an ECDBL

New addition chain and addition formula

- $x$ -coordinate-only method
- $(m, m+1)$ -method

Resistance against the side-channel attacks (SCA)



**THE POSSIBILITIES ARE INFINITE**